**Meeting Minutes**

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| **Subject** | **www.cherryso.com** | **Date** | **2/5/2020** |
| **Facilitator** | CSSE 230 | **Time** | 1:30pm |
| **Location** | O169 | **Scribe** | Seth |
| **Attendees** | Luke, Michael, Seth | | |
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| Action Plan | | | |
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| No. | Action Item(s) | **Owner** | **Target Date** |
| 1. | Map out the school for finding distance from class to class |  |  |
| 2. | Build a GUI for displaying path to class (multiple floors?) SFML |  |  |
| 3. | Parse the schedule produced from banner web to generate map |  |  |
| 4. | Implement Dijstra’s |  |  |
| 5. | Decide what locations should be nodes for the path – Crossroads and classrooms |  |  |
|  | Parkour route |  |  |
|  | A way to save routes |  |  |
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